

Trend Feed

Inspiring design that has the potential to be influential.

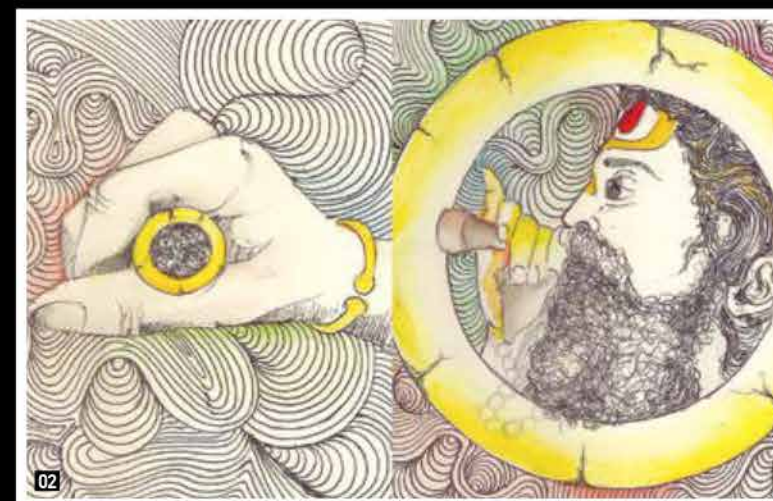
Blending Conversations

Pradeesh Raman found his calling as a niche mix media artist who blends several pieces of images to create a dynamic story. Starting as a freelance photographer, he discovered interesting conversations in the glimpses of everyday life. This inspired him to delve more into the experiences of the people around him and pick out selected snippets from their daily lives that narrated a tale. His inclination towards spirituality influenced his sense of design greatly and he started exploring different media to let his expressions run free on canvas. Finally, he bounced upon his own artworks by skilfully using photographs, acrylics, inks, and oils, creating pieces that overhear the conversation between everyday life and the supreme consciousness. Every picture or illustration he creates, is a mix of slice-of-life situations juxtaposed with spirituality ←

01 **Waiting For The Future.** Little dreams that go unnoticed.

02 **Play Time.** Colours of childhood.

03 **Don't Worry Be Happy.** Happiness in little things that are brought by little moments of joy.



01 **Lost In Smoke.** Swirls of smoke create a fantastic world, where, bewitched, one completely loses one's self.

02 **Offering The Chillam.** The chillam as the irresistible bait,

leads one to a world of addictions and illusions.

03 **The Sadhu's Influence.** The provocative aura of the sadhu reveals a wider perspective on human nature.

Abstract Expressions

Siddhant Paul creates fictitious stories about the human mind getting lost in its own dream world and the psychological impact of the experience. As a subject, the 'Sadhu Baba' is a perfect allegory of a lifestyle and mindset that is free, abstract and lost in its own world. The swirling lines stand for the aura and atmosphere in which the quintessential 'baba' lives. While thoughts that wander in his mind and the wide variety of expressions that he portrays are brought alive by colours and patterns. The artist draws heavily from the eastern style of painting where the artwork is left open to the audience to interpret. Rightly so, the set of 'baba' portraits leaves an opportunity for the onlooker to react and draw varied meanings of the work according to their understandings. Owing to his abstract choices on the canvas, subjects like human nature, feelings, emotions and physiological behaviour are his natural favourites ←



01 **Eyes And The Unseen.** A vision of the chaotic world within.

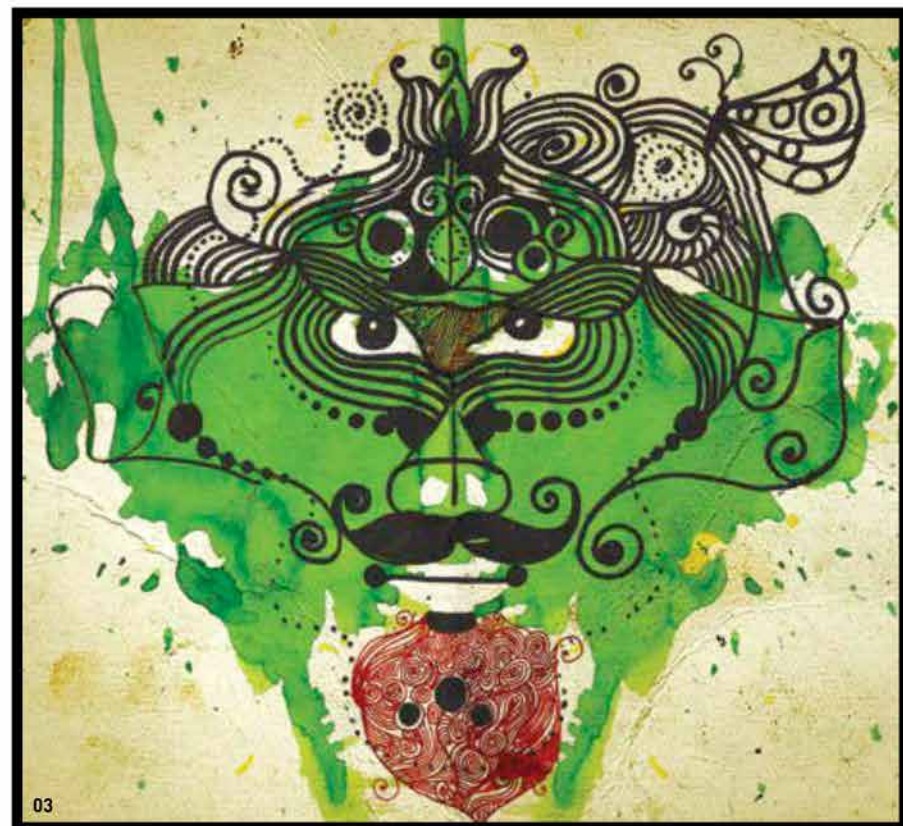
02 **Living In The Past.** A speculative middle-aged man, pondering the glory of the past.



02

Unraveling Consciousness

The interplay of ink and handmade paper renders **Saurabh Chandekar's** work into a romance of the rich Indian diversity and mundane-ness of everyday life. With his curious fusion of Indian heritage, personal history and unconscious everyday on unusual canvases, Saurabh engages the onlooker into a conversation with the ordinary. Armed with an unwavering faith in the potential of traditional Indian art, Chandekar is heavily inspired by the 'Laghu Chitra Shaili', a rich Indian art tradition involving decorative art forms in miniature. More than anything else, the unconscious is played out in Saurabh's works. One can clearly notice a dominance of faces and figures in Saurabh's works. They are the "passing images" of appearances that have lingered on from chance and even inconsequential encounters in everyday life. But such fleeting images have returned time and again to be finally expressed in his art ←



03

03 **Antarman.** A self portrait; reflection of a sad, clueless self, about to slip into a trance.



01



02

01 **The Gods At Play.** Set of all four toys that make up CUT. O.K. PASTE.

02 03 **Resume Front & Back.** Self-designed resume on the lines of an X-ray.



03

Doll-it-Yourself

Mira Malhotra's sense of design led her to create something unique – Cut. OK. Paste. – a 3D toy design form that uses popular characters from Indian mythology. To create a doll, the users have to simply fold a sketched model of a half-ready toy to see the final form come to life. It's interesting how easily the users connect to these three-dimensional mythological characters. They have a distinct Indian appeal and their non-beefy appearance adds a playful and light flavour. Mira is personally drawn to art and design with inherent wit, humour and vibrancy. She likes using primaries that are a little off-colour to give her designs a rebellious identity. The basic model she follows for creating these designs is simple – sketch out the symmetrical model on a graph paper, scan and finally add details. To facilitate ease, the 2D sketches are also easily available online and can be printed on standard paper sizes ←